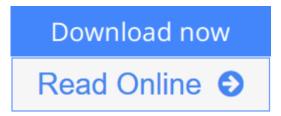


Creativity Games for Trainers: A Handbook of Group Activities for Jumpstarting Workplace Creativity (McGraw-Hill Training Series)

By Robert Epstein



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Games to Jumpstart workplace creativity. Dr. Robert Epstein's Creativity Games for Trainers arms you with 30 innovative, entertaining games guaranteed to enhance creativity in any organizational setting. Use them to develop creativity workshops or to breathe life into any training sessions. Each ready-to-use activity comes complete with lists of required and optional materials, time recommendations, reproducible handouts, follow-up discussion questions, and other essential information. You'll also find simple instructions for customizing exercises to different settings. . .data collection forms to help measure and track success. . .special ``challenge exercises" that help participants develop their own games. . . and unique "application exercises" to assist users in promoting creativity on their own.



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About the Author

Robert Epstein, Ph.D. (San Diego, CA) is Editor-in-Chief of Psychology Today, host of the magazine's nationally-syndicated radio show, and University Research Professor at United States International University. Dr. Epstein holds a Ph.D. from Harvard and his research has been reported in Time, The New York Times, and Discover. His popular articles have appeared in The Washington Post and Reader's Digest.

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